

From: Steve Swaddling <swaddling_s@surreyschools.ca>
Sent: Thursday, January 4, 2024 12:21 PM
To: Steve Swaddling <swaddling_s@surreyschools.ca>
Subject: COED BASKETBALL

Hey Coaches!

These are the schools who signed up for coed basketball. Before I put together a schedule I just want to confirm everyone is still planning to play coed.

Remember while we are competitive we stress sportsmanship, good coaching, and working together to make everyone enjoy the experience.

Here are the school who signed up. Below is the game dates for coed this season:

Here are the other dates and clinics involving elementary basketball:

1. **Basketball Coaching Clinic:** Wednesday, January 10th. 3:30-4:30 pm at Maddaugh Elementary (19405 76 Ave)
2. **Basketball Referee Clinic:** Thursday, January 18 3:30-5:00pm at *Pacific Heights Elementary*

SCHEDULE DATES

Monday	January 22	Travel	For Those Who Received Form
Tuesday	January 30	Travel	For Those Who Received Form
Monday	February 05	Travel	For Those Who Received Form
Monday	February 12	Travel	For Those Who Received Form
Tuesday	February 20	Travel	For Those Who Received Form
Tuesday	February 27		Final Tournament

RULES

Shifts

- 3 Boys and 2 Girls
- 3 Girls and 2 Boys
- 3 Boys and 2 Girls
- 3 Girls and 2 Boys

GAME FORMAT CO-ED LEAGUE:

- A team will consist of a minimum of 10 players. It is mandatory that each shift consist of 5 new players. Lines should be as equal in ability as possible.
- All players on the roster and suited up must see action in at least 1 period of play in every game.
- All players change at the end of each period. There will be no double shifting by any player for any reason.
- The order of shifts may not be changed in celebration games and may be changed only at half time during league play.

- Substitutions during the 4 minute periods may only be made for injury or a foul-out situation. The player leaving the game for injury may re-enter only for his sub in the regular rotation and may not double shift. The player entering the game may not be double shifting and must be a new player.
- Over and back enforced. Results in loss of possession and the ball is in-bounded from the centre line. In-bounding team may go to front or back court. Smaller gyms may waive the over and back rule.
- 2 schools playing in 1 gym format should be 8-4 minute quarters. 3 schools in 1 gym format should be 4-4 minute quarters.
- Jumpers may tap the ball twice but may not take possession until the ball strikes the floor or another player. No fist balls on the jump.
- An offensive player must cross the centre line within 10 seconds of receiving a throw-in.
- 5 seconds in the key; the player is not allowed to be in the key for longer than 5 seconds if his/her team has the ball. This does not apply if the player is shooting or driving to the basket.
- **NO ZONES**
- **NO DOUBLE TEAMING**
- **NO PICK PLAYS** (offensive screens)
- **ALL FOULS ARE 1 POINT**
- A closely guarded player has 5 seconds to move the ball or he/she forfeits the ball. This includes in-bounding from the sidelines.
- Any contact of a player constitutes a foul. If the player is fouled and the shot goes in the player receives 2 points plus 1 bonus point. All other fouls are recorded and possession on the side.
- It is legal to inbound the ball from the front court to the backcourt; that does not constitute a backcourt violation.
- First Shift: 3 boys; 2 girls (1st, 3rd, 5th, 7th) and Second Shift: 2 boys; 3 girls (2nd, 4th, 6th, 8th). Alternate throughout the game.

More detail regarding violations can be found in the handbook but remember this is a skill development game and should be approached this way.

Keeping score is optional and should be discussed by coaches prior to the game.

To clarify the person to person all players must stay on their respective checks and cannot help UNLESS

1. they call switch and both defensive players switch checks
2. they call help and both defensive players switch checks

They can switch back to their own checks at any time providing:

1. they call switch back
2. they gain possession and reset on offense

Hopefully this makes things clear. The referee must clearly hear switch or help in order to accept that a player is not checking the person they jumped with at the beginning of a quarter.

Also if a scrum under the hoop then rebounding and trying to get the ball is fine providing all players are under the hoop (in other words your best players check is at center then he/she can't be under the hoop rebounding but must be near their check).

Mr. Swaddling

<image003.png>

Grade 7 Teacher: [Betty Huff Elementary School](#)

Director/Producer: [Betty Huff Theatre Company](#)

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As T.S. Eliot observed, “every philosophy of education emerges from a philosophy of humanity. In our context, educators spend an inordinate amount of their preparation on educational theory and pedagogy. This has shifted the focus of their preparation from the *what* and the *why* to the *how*. The result is a generation of teachers fully up on the “social and emotional dynamics of learning” but who nevertheless fail to teach their second graders basic phones.”